



PLAYER TURN:

1. (Not on First Turn) Call "Bluff" on your other player if you believe they don't have words to match their letter.
 - If the other player was bluffing, they have to erase their bluff, and write in a letter, *telling you* what their word is.
 - If they weren't bluffing, the other player writes their word NEXT to the line their word was on, and initials it. You can no longer place letters in that line, that spell out that word. You can use the word elsewhere on the grid.
2. Find two words that fit with any letters already on the grid. They can go up or down, left or right.
 - The words must be "Scrabble-official", no pronouns or slang.
3. Pick one of the letters that fit in a blank square, and write it in.
4. Hand off the sheet to the other player.
5. If a player admits they cannot find a move, they lose. For a complete triumph, the victor takes one last turn.

		R		
		I		
R	I	F	L	E
		L		
		E		

		R		
O	C	E	A	N
		F		
		E		
		R		

		R		
		E		
		F		
		F		
P	R	O	P	S

				Y
		E		G
		F		N
				I
C	L	O	U	D